

Lecture 5 - Sep. 21

Review on OOP

***More Advanced Use of this
Static Variables***

Announcements

- Lab1 released (scheduled lab sessions & office hours)
- Lab0 Part 2 Due on Friday
- WrittenTest1 \rightarrow WSC.
 - make sure you try logging into eClass in WSC
 - A guide and some practice questions released soon
- Programming Test 1 (60 to 65 min)
 - Identical format as Lab1
 - Number of starter tests will be smaller
 - Guide, Practice Test, Mockup Test to be announced

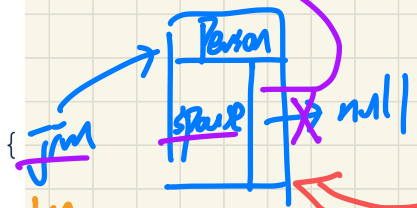
WSC

Jim. spouse. spouse. spouse. spouse. name (Jim) elsa

Example: Reference to this

```

public class Person {
    private String name;
    private Person spouse;
    public Person(String name) {
        this.name = name;
    }
    public void marry(Person other) {
        if (this.spouse != null || other.spouse != null) {
            /* Error: both must be single */
        }
        else {
            this.spouse = other;
            other.spouse = this;
        }
    }
}
    
```



- normal
 ↳ marry

- abnormal
 ↳ e.g. can't marry one to themselves
 ↳ e.g. can't marry someone not single

```

Person jim = new Person("Jim");
Person elsa = new Person("Elsa");
jim.marry(elsa);
    
```

```

if (this == other) { ... };
|| (this.spouse != null || other.spouse != null)
else { ... }
    
```

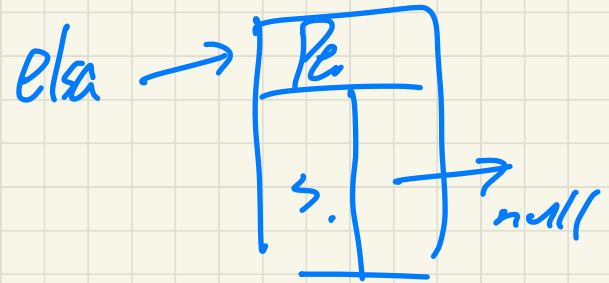
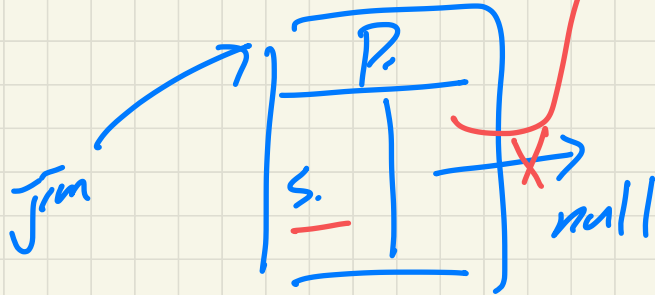
① jim != elsa → other

✓ Jim
~~this~~. spouse = ~~other~~;

~~other~~. spouse = ~~this~~;

Elsa


① Jim.spouse == Elsa
② Elsa.spouse == Jim
③ E.



Managing Account IDs: Manual

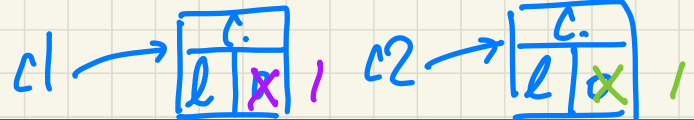
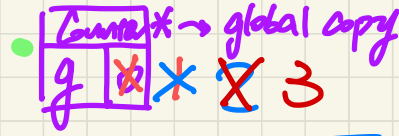
```
public class Account {  
    private int id;  
    private String owner;  
    public int getID() { return this.id; }  
    public Account(int id, String owner) {  
        this.id = id;  
        this.owner = owner;  
    }  
}
```

*manual
management
of id's*



```
class AccountTester {  
    Account acc1 = new Account(1, "Jim");  
    Account acc2 = new Account(2, "Jeremy");  
    System.out.println(acc1.getID() != acc2.getID());  
}
```

Declaring Global Variables among Objects



```
public class Counter {
    private int l;
    static int g = 0;

    public Counter() {
        this.l = 0;
    }

    public int getLocal() {
        return this.l;
    }

    public void incrementLocal() {
        this.l++;
    }

    public void incrementGlobal() {
        g++;
    }
}
```

static → all counter objects share the same copy.

non-static → each counter obj has its own copy.

static attr not initialized have its own copy.

c1, c2

this.g++ is not an error → warning.

```
public class CounterTester {
    public static void main(String[] args) {
        Counter c1 = new Counter();
        Counter c2 = new Counter();

        System.out.println("c1's local: " + c1.getLocal());
        System.out.println("c2's local: " + c2.getLocal());
        System.out.println("Global accessed via c1: " + c1.g);
        System.out.println("Global accessed via c2: " + c2.g);
        System.out.println("Global accessed via Counter: " + Counter.g);

        c1.incrementLocal();
        c2.incrementLocal();

        c1.incrementGlobal();
        c2.incrementGlobal();

        Counter.g = Counter.g + 1; // Counter.global++;
    }
}
```

not necessary to create a c.o. for this.

warning: static var. should not be specific to an obj.

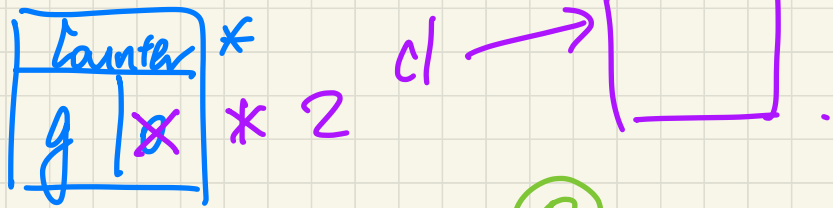
```

public class Counter {
    private int l;
    static int g = 0;
    public Counter() {
        this.l = 0;
    }
    public int getLocal() {
        return this.l;
    }
    public void incrementLocal() {
        this.l ++;
    }
    public void incrementGlobal() {
        g ++;
    }
}

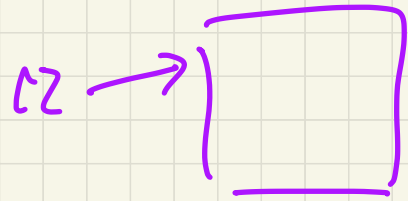
```

mit. done only once

expanded whenever a new counter is created



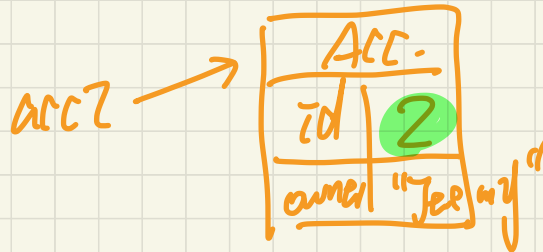
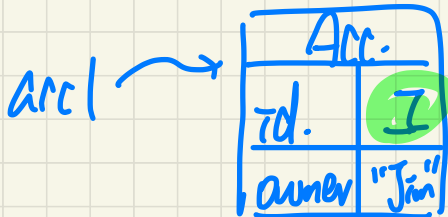
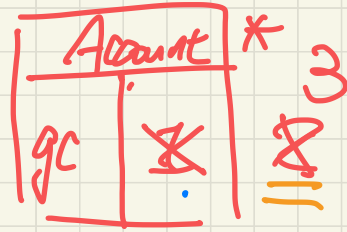
Counter c1 = new Counter();
 → println(Counter.g); ①
 Counter c2 = new Counter();
 → println(Counter.g); ②
 → println(Counter.g); ③



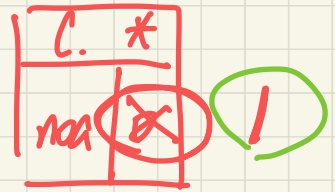
Managing Account IDs: Automatic

```
class Account {  
    private static int globalCounter = 1;  
    private int id; String owner;  
    public Account(String owner) {  
        this.id = globalCounter;  
        globalCounter ++;  
        this.owner = owner; } }  
gc
```

```
class AccountTester {  
    Account acc1 = new Account("Jim");  
    Account acc2 = new Account("Jeremy");  
    System.out.println(acc1.getID() != acc2.getID()); }  
acc1 acc2
```

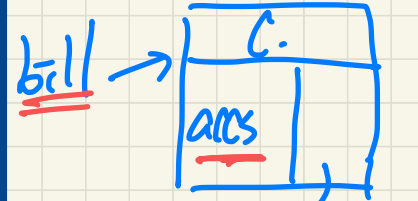


Misuse of Static Variables

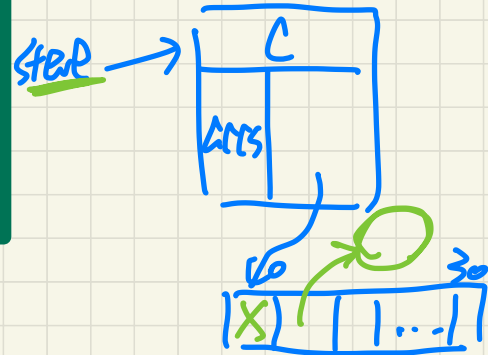
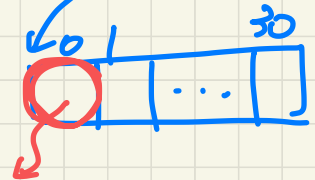


```
public class Client {  
    private Account[] accounts;  
    private static int numberOfAccounts = 0;  
    public void addAccount(Account acc) {  
        accounts[this.numberOfAccounts] = acc;  
        this.numberOfAccounts++;  
    }  
}
```

bill steve



```
public class ClientTester {  
    Client bill = new Client("Bill");  
    Client steve = new Client("Steve");  
    Account acc1 = new Account();  
    Account acc2 = new Account();  
    bill.addAccount(acc1);  
    /* [REDACTED] */  
    steve.addAccount(acc2);  
    /* [REDACTED] */  
}
```



bill.addAccount(acc3);
steve.addAccount(acc4);

Exercise